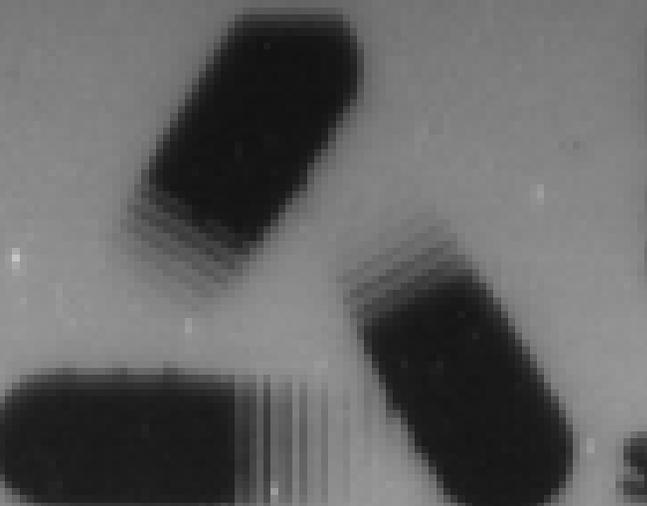


Report 80-10
Stanford -- KSL

 Scientific DataLink

Intelligent Computer-Aided Instruction for
Medical Diagnosis.
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INTELLIGENT COMPUTER-AIDED INSTRUCTION FOR MEDICAL DIAGNOSIS

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Abstract

An intelligent computer-aided instruction (ICAI) program, named GUIDON, has been developed for teaching infectious disease diagnosis.¹ ICAI programs use artificial intelligence techniques for representing both subject material and teaching strategies. This paper briefly outlines the difference between traditional instructional programs and ICAI. We then illustrate how GUIDON makes contributions in areas important to medical CAI: interacting with the student in a mixed-initiative dialogue (including the problems of feedback and realism), teaching problem-solving strategies, and assembling a computer-based curriculum.

1. Introduction

Computer programs designed as aids for teaching medicine have been under development since the early 1960's. While some programs have been used for managing the use of conventional instructional material and grading tests, the predominant application has involved using the computer as a device that interacts with the student directly.² This application is generally called *computer-aided instruction* (CAI).

The goal of CAI research is to construct instructional programs that incorporate well-prepared course material in lessons that are optimized for each student. Early programs were either electronic "page-turners" that printed prepared text and simple, rote drills, or practice monitors that printed problems and responded to the student's solutions using prestored answers and remedial comments. In the Intelligent CAI (ICAI) programs of the 1970s, course material is represented independently of teaching procedures so that problems and remedial comments can be generated differently for each student. Research today focuses on the design of programs that can construct a truly insightful model of the student's strengths, weaknesses, and preferred style of learning. It is believed that AI techniques will make possible a new kind of learning environment.

In this paper, we outline traditional CAI techniques and discuss the advantages of ICAI programs. GUIDON, an ICAI program for teaching medical diagnosis is introduced. We then characterize the design issues of past medical CAI programs, and illustrate how GUIDON makes contributions to these areas of concern.

¹ This research was supported in part by ONR Contract N00014-79C-0302 and a National Library of Medicine career development award (LM00048) to E. H. Shortliffe.

1.1. Traditional CAI

In traditional systems^{25,41}, a course material author attempts to anticipate every wrong student response and prespecifies branching to specific teaching material based on the underlying misconceptions that he associates with each wrong response. Branching on the basis of response was the first step toward individualization of instruction¹⁶. This style of CAI has been dubbed *ad-hoc, frame-oriented* (AFO) CAI by Carbonell¹² to stress its dependence on author-specified units of information.

1.2. Intelligent Computer-Aided Instruction

In spite of the widespread application of AFO CAI to many problem areas, many researchers believe that most AFO courses do not make the best use of computer technology. Carbonell has pointed out that a programmed text can do much of what is required in CAI systems of the AFO type¹². In this pioneering paper, Carbonell goes on to define a second type of CAI that is known today as knowledge-based or intelligent CAI. Early CAI systems did, of course, have representations of the subject matter they taught, but ICAI systems also carry on a natural language dialogue with the student, and use the student's mistakes to diagnose misunderstandings. ICAI has also been called *generative* CAI⁴² since it is typified by programs that present problems by generating them from a large knowledge base representing the subject material to be taught³⁰.

However, the kind of program that Carbonell was describing in his paper was to be more than just a problem generator. Rather, it was to be a computer-tutor that had the inductive powers of its human counterparts and could offer what Brown⁶ calls a *reactive learning environment*, in which the student is actively engaged with the instructional system, and his interests and misunderstandings drive the tutorial dialogue.

The realization of the computer-tutor has involved increasingly complicated computer programs and has prompted CAI researchers to use artificial intelligence techniques. Artificial intelligence (AI) work in natural language understanding, the representation of knowledge, and methods of inference, as well as specific AI applications like algebraic simplification, calculus and theorem proving, have been applied by various researchers toward making CAI programs that are more intelligent and more effective. Early research on ICAI systems focused on representation of the subject matter^{12,30,5}. The high level of domain expertise in these programs permitted them to be responsive in a wide range of problem-solving interactions.

In the mid-1970s, a second phase in the development of generative tutors has augmented knowledge representation techniques with expertise regarding the student's learning behavior, as well as tutorial strategies⁷. AI techniques are used to construct models of the learner that represent his knowledge in terms of *issues*¹⁰ or *skills*¹ that should be learned. These models then control tutoring strategies for presenting the instructional material. Finally, some ICAI programs are now using AI techniques to represent explicitly tutoring strategies themselves, gaining the advantages of flexibility and modularity of representation and control^{6,24}.

II. An Overview of the GUIDON System

The purpose of GUIDON research has been to develop a case method tutorial program that combines knowledge encoded in production rules (in our case rules about infectious disease diagnosis provided by the MYCIN consultation system^{32,17}) with explicit tutorial discourse knowledge, while keeping the two distinct. GUIDON engages a student in a dialogue about a patient (a case) suspected to have an infection, and helps the student consider the relevant clinical and laboratory data for reaching an hypothesis about the causative organism(s). MYCIN's 450 diagnostic rules, one of which is shown in Fig. 1, provide the underlying expertise that is used by the tutorial program in selecting topics to be discussed. MYCIN's methods provide a problem-solving approach for understanding the student's behavior, and for defining skills to be taught. In addition, GUIDON has 200 tutorial rules which include methods for guiding the dialogue economically, presenting diagnostic strategies, constructing a student model, and responding to the student's initiative.

RULE587

If: 1) The infection which requires therapy is meningitis,
 2) Organisms were not seen on the stain of the culture,
 3) The type of the infection is bacterial,
 4) The patient does not have a head injury defect, and
 5) The age of the patient is between 15 years and 55 years
 Then: The organisms that might be causing the infection are diplococcus-pneumoniae (.75) and neisseria-meningitidis (.74).

Fig. 1. A Typical MYCIN Rule

A MYCIN rule consists of a set of preconditions (called the *premise*) which, if true, justifies the conclusion made in the *action* part of the rule. Conclusions are modified by *certainty factors*³³, numbers that indicate how certain the rule's author is that the given conclusion is correct when the premise is true.

MYCIN's rules have not been modified for the tutoring application, but they are used in additional ways, e.g., for forming quizzes, guiding the dialogue, summarizing evidence, modeling the student's understanding. Flexible use of the rule set is made possible by the existence of *representational meta-knowledge*¹⁸ which enables a program to take apart rules and reason about the components.

Two formal evaluations of MYCIN's performance have demonstrated that MYCIN's competence in selecting antimicrobial therapy for meningitis and for bacteremia is comparable to that of the infectious disease faculty at Stanford University School of Medicine (where MYCIN was developed)^{43,44}. From this we conclude that MYCIN's rules capture a significant part of the knowledge necessary for demonstrably high performance in this domain.

III. GUIDON's Capabilities

The literature for medical CAI systems is extensive. Not all of the programs reported have a classical ad-hoc, frame-oriented design. For example, some programs use probability tables to generate "cases" (a patient with a specific problem), and use differential diagnosis to analyze the student's response and provide assistance^{21,34}. GUIDON is the first medical tutorial program that we know of that is based on AI techniques. What contributions does it make to medical CAI? Most researchers address the following set of issues in the setting of GUIDON: (1) the nature of the dialogue interaction (including feedback and realism), (2) pedagogy, and (3) the problem of assembling a variety of cases.

III.1. Nature of the Dialogue Interaction

Medical CAI programs vary greatly in the nature of the dialogue that the program has with the student. Relevant issues considered here are:

- 1) the form of input entered by the student,
- 2) the freedom of the student to direct the dialogue,
- 3) feedback for partial student solutions,
- 4) assistance provided for solving the problem, and
- 5) the realism of the interaction.

III.1.a. Input. Some programs restrict the student to key words or even numerical codes for diagnostic tests¹⁹, and others provide a human-like interaction (by ad-hoc means) that would tax the resources of any state of the art AI program^{37,23}. Some programs have borrowed AI techniques, e.g. key word analysis²⁵, and anaphoric resolution⁴⁰. The main issue here is that it should be easy for the student to express himself by using constructs that the program will be able to understand. This has been an important concern in ICAI in general. Some of the best results have been achieved by Burton and Brown⁹.

GUIDON, like most ICAI programs, accepts student input in the form of simple sentences. However, given the range of initiative we would like to allow (more than just collecting data), we are experimenting with the use of short form options (Fig. 2). This has the advantage that input is terse, and there is less chance of entering statements that the program cannot understand. In

addition, the student is provided with a hardcopy listing of parameter designations that are recognized by the program, e.g., BURNED, ALCOHOLIC, AGE.

Option type	Examples	
Get Case Data	BLOCK	ALLDATA
Information Retrieval	PENDING	DETAILS
Dialogue Context	RULE	TOPIC
Convey What You Know	IKNOW	HYPOTHESIS
Request Assistance	HINT	TELLME
Change the Topic	DISCUSS	STOP
Special	JUSTIFY	PROFILE

Fig. 2. Some of the 30 Options Available in GUIDON Dialogues

Some researchers believe that providing the student with a list of possible clinical factors to consider is unrealistic (a physician does not carry around a crib sheet). It serves as a crutch by cueing the student, and, by the organization of the list, artificially distorts the student's approach^{27 25}. Other researchers claim that the list of relevant factors is helpful to a beginning student who would otherwise not know what questions to ask²¹. We observed in one GUIDON tutorial that the student went down the list of factors in the hardcopy handbook once he had exhausted his own knowledge. This usage may not be harmful; problems may arise when students use the handbook inappropriately.

III.1.b. Student Initiative. An essential part of tutorial *dialogue management*¹⁵ is allowing the student to express himself. In a mixed-initiative program, provision must be made for every potential *kind* of initiative that the student may want to make. This includes being able to refer back to an earlier topic and provide more details, allowing the student to change the topic, and so on. We might summarize this by saying that we must allow the student to specify what he knows, what he wants to know more about, and what he wants to ignore. Fig. 3 illustrates GUIDON's flexibility in responding to the student's initiative. Notice that tutorial remarks are indexed so that the student can easily refer to them later (by using them as arguments to options).

**** FACTORS**

The following factors will be useful to determine the type of the infection:

- 3a. whether the meningitis is partially treated
- 3b. whether a lumbar puncture has been performed on Pt538
- 3c. the duration of the neurological signs
- 3d. the CSF protein
- (* 3e. whether Pt538 has a rash consistent with Herpes Zoster

Factors marked with '*' have already been stated. Based on what we have already mentioned, you should be able to conclude about: 3b.

**** USE 3C**

The duration of the neurological signs is 7.2 hours.

Using other information available to you now, the duration of the neurological signs enables you to conclude that the type of the infection is bacterial (.2) viral (.2) fungal (-.4) tb (-.4) [RULE524].

**** IKNOW 3B**

Good. MYCIN has also made a decision. The site of CULTURE-1 is evidence that a lumbar puncture has been performed on Pt538 [RULE112]. Back to our discussion of the type of the infection....

Summary of evidence that the type of the infection is bacterial (.98) viral (-.76) fungal (-.83) tb (-.83):

29a. The fact that the meningitis is partially treated (.95) is evidence that the type of the infection is bacterial (.19) [RULE148]

29b. The WBC from the CSF and the percent of PMNs in the CSF is evidence that the type of the infection is bacterial (.9) viral (-.6) fungal (-.7) tb (-.7) [RULE501]

**** DETAILS 29A**

For which of the following factors would you like to see a review of the evidence?

(select from the following):

- 1) the infection which requires therapy
- 2) the fact that the meningitis is partially treated (.95)

**** 2**

Summary of evidence that the meningitis is partially treated (.95):

32a. The infection which requires therapy, the fact that organisms were not seen on the stain of the pending csf culture and the time since therapy with the cephalothin was started is evidence that the meningitis is partially treated (.95) [RULE145]

Do you want to see RULE148?

**** NO**

Fig. 3. Sample Use of Options

We allow the student to explore the reasoning of the underlying expert program, but we do not want the tutor to be simply a passive information retrieval system. In addition to clearly laying out data and inferences, the tutor has to reason about what constitutes reasonable, expected elaboration on the basis of what has been previously discussed. In the excerpt shown in Fig. 3, GUIDON provided details for an inference (rule 148) by offering to support necessary preconditions that were not considered in the dialogue up to this point, though they could be inferred from known data.

Similarly, when the student takes the initiative by saying he knows something (see Fig. 3), the tutor needs to determine what response makes sense, based on what it knows about the student's knowledge and shared goals for the tutorial session. The tutor may want to hold a detailed response in abeyance, simply acknowledge the student's remark, or probe him for a proof. Selection among these *alternative dialogues* might require determining what the student could have inferred from previous interactions and the current situation. In the excerpt shown here, GUIDON decides that there is sufficient evidence that the student knows the solution to a relevant subproblem, so detailed discussion and probing are not necessary.

In many AFO systems, the flow of the dialogue is permanently fixed by the author of the course material. The student cannot change topics as he might wish, discussing subproblems and offering hypothesis to be evaluated. Systems like ATS⁴⁰ have limited ability to reason with author-provided material (by indexing material with keywords), but it is still necessary for a course author to "sit down and play the role of the student for each major step in his tutorial. Thus, it is still necessary to anticipate possible contingencies in each case individually.

Decoupling domain expertise from the dialogue program, an approach used by all ICAI systems, is a powerful way to provide flexible dialogue interaction. In GUIDON, *discourse procedures*¹⁴ formalize how the program should behave in general terms, not in terms of the data and outcome of a particular case. A discourse procedure is a sequence of actions to be followed under conditions determined by the complexity of the material, the student's understanding of the material, and tutoring goals for the session. Each option available to the student generally has a discourse procedure associated with it. These procedures invoke other procedures for carrying on the dialogue, depending on circumstances of the particular situation.

For example, the procedure for the IKNOW option invokes the procedure for requesting and evaluating a student's hypothesis if the expert program hasn't made a final decision yet (so the tutor does not believe that the student can know the result). Otherwise, if the expert program has a final result, the procedure for discussing a completed topic is followed. Whether or not the student will be probed for details will depend on the model that the tutor is building of the student's understanding (considered below).

Conditional actions in discourse procedures are expressed as tutoring rules. Fig. 4 shows the tutoring rule that caused GUIDON to acknowledge the student's statement about what he knew, rather than ask for details.

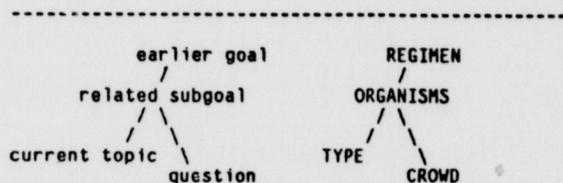
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-----
T-RULE5.02      <Directly state single, known rule>
-----
If: 1) There are rules having a bearing on this goal
      that have succeeded and have not been
      discussed, and
      2) The number of rules having a bearing on this
      goal that have succeeded is 1, and
      3) There is strong evidence that the student has
      applied this rule
Then: Simply state the rule and its conclusion
-----

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Fig. 4. T-rule for Deciding how to Complete Discussion of a Topic

As a final example of the problem of providing for and coping with the student's preferences, we will briefly consider the problem of focusing on topics during the dialogue. GUIDON allows a student to explicitly change the topic by the DISCUSS option. However, student requests for data can also (implicitly) change the topic if the datum requested is not relevant to the current topic (cannot be used directly in any inference). In this respect, GUIDON enforces a "goal-directed dialogue," so it will tell the student when he appears to be changing the topic. For example, if requested information is relevant to a previous, shallower subgoal (in the tree of topics by which the expert structures the problem solution), the tutor states this relation so that it is clear to the student what topic is currently being pursued (Fig. 5).



** DOES THE PATIENT LIVE IN A CROWDED ENVIRONMENT?

Pt538 does not live in a crowded environment.

Whether the patient does live in a crowded environment is not relevant to determining the type of the infection. It is a consideration we can use later when we return to our discussion of the organisms that might be causing the infection.

Fig. 5. Coping with an Indirectly Relevant Question

III.c. Feedback. Nearly every discussion of medical CAI points to the importance of providing feedback to the student--primarily an evaluation of the student's solution, including mention of unnecessary and missed diagnostic questions. Programs vary from providing feedback at the end of the solution²⁵, to a step-by-step report that is inherent in AFO²³. Indeed, it is widely believed that the immediate correction of errors is an important capability of CAI²⁷. In a more general sense, the feedback that a CAI "continuing education" program offers provides a valuable tool for experienced physicians to evaluate their practices in light of new techniques⁴.

Providing feedback to the student is one problem that ICAI systems seem directly designed to resolve. A frame-oriented system is inherently unable to deal with unanticipated student errors; this would require that the author prepare for all possible contingencies, a combinatorially unattainable goal. Part of the problem is that these programs cannot flexibly articulate diagnostic reasoning, however "realistic" or "human-like" the responses may appear. That is, they cannot tolerate a random interruption of the dialogue in which the student poses a partial solution to the problem and asks for a response. Programs based on statistical tables^{29 21 34} certainly have more flexibility to evaluate a given student's questions, but they have trouble characterizing the typicality of a case or what are the reasonable, important questions to ask. Of course, probabilistic programs have no way to justify correlations or to provide principles for remembering them.

MYCIN's diagnostic rules make it possible to provide feedback to the student at any time, regardless of the order and completeness of the student's collection of case data. In contrast with the frame-oriented approach, we prepare for contingencies abstractly, e.g., what to do *in general* when the student says he

knows something but the expert program does not know it, as opposed to what to do if the student says he believes X after questions Q1 and Q2 have been asked, but not Q3.

In order to provide feedback, the tutor must be able to account for the student's behavior in terms of problem-solving methods and strategies. This may involve interpreting wrong, but consistent behavior in terms of misconceptions. In correcting the student, the tutor may need to refer back to past student actions and compare alternative approaches. Allowing for elaboration in a mixed-initiative exchange poses additional technical problems in dialogue management, such as maintaining context while each participant varies the topic.

In the excerpt that follows, the student's hypothesis for a subproblem is correct, but after analyzing the previous history of interaction with the student, GUIDON is not sure that the student really knows why this hypothesis is correct. Therefore, instead of accepting this answer, GUIDON requests relevant factors to support the hypothesis, and probes further to see if the student knows why an alternative hypothesis is discredited.

What is the type of the infection?
** BACTERIAL

What facts about this case tell you that the type of the infection is bacterial?
(Enter one factor per line.)
** PMNS
The percent of PMN's in the CBC is not relevant for determining the type of the infection.
** PMNS IN THE CSF
** CEREBRAL-FLUID GLUCOSE VALUE
** PROTEIN OF THE CSF
**

You're right about the CSF protein, the percent of PMNs in the CSF and the CSF glucose value, however you should have mentioned the fact that the meningitis is partially treated, the WBC from the CSF and the fact that the simultaneous blood glucose value is not known.

MYCIN rejected some possibilities you did not mention:

What facts about this case tell you that the type of the infection is not viral?
.
.
.

Fig. 6. Responding to a Student Hypothesis

Note that GUIDON does more than say which student answers are right and which are wrong; the program actually reasons about the expertise that is required to solve the problem. Referring to the rules that MYCIN uses to solve subproblems (such as determining whether a meningitis infection is bacterial, fungal, viral, or tuberculous), GUIDON decides which of these rules, if any, are known by the student. That is, what inference chains are consistent with the student's behavior?

As the student inquires about the patient and receives more case data, this same information is given, piece by piece, to the MYCIN program. MYCIN applies rules, as far as it can, to carry its reasoning about the case forward. Thus, at any one time, some of the rules MYCIN follows for determining, say, the type of the infection, have made a conclusion, while others will require more information about the patient before they can be applied. Then, when the student offers an hypothesis, GUIDON compares the student's partial solution to MYCIN's, and, referring to what is known about the student's level of expertise and records from past interactions with him, the program attempts to explain the student's solution in terms of MYCIN rules. This analysis is complicated by the fact that a particular hypothesis about the problem may be indicated by more than one rule, or negative evidence may outweigh positive evidence.

A student model constructed in this way is called an *overlay model* because the tutorial program attempts to explain the student's behavior solely in terms of a fixed, single set of "expert knowledge," here, MYCIN's rules. Overlay models were first used by Burton and Brown¹⁰; the technique was elaborated further by Carr and Goldstein¹³. Limitations of this approach are considered in Section IV.

III.1.d. Assistance. Another basic property of a tutorial dialogue is the extent to which the program is able to provide assistance for solving the problem. Ideally, the tutor's guidance should be based upon the student's partial solution. In general, this is a difficult problem because it requires that the tutor be sensitive to the student's current problem-solving strategy and the kind of advice he prefers (a hint? full details?). It must also be able to articulate problem-solving methods that might be applied (a problem of knowledge representation).

Using its overlay model of the student, GUIDON is able to provide assistance by once again reasoning about the rules that MYCIN has been able to apply at the time that the student requests help. In example shown here (Fig. 7), GUIDON provides assistance by applying a solution method (rule507) which suggests evidence that is contrary to that which has been discussed to this point of the dialogue. In this case the selected method was alluded to in an earlier hint.

The program has many ways to present a rule to the student, such as forming a question or discussing each clause of the rule explicitly. Here GUIDON demonstrates the applicability of the solution method by showing how truth of the single precondition that remains to be considered can be inferred from known evidence (rule509). The inference is trivial, so it is given directly rather than opened up for discussion. GUIDON then applies the original method (rule507) and comments about the status of the current subproblem.

Thus, providing assistance can involve applying a teaching strategy that carries the solution of the problem forward. This in turn requires being able to articulate reasoning on the basis of what the student knows, according to principles of economical presentation.

** HINT

Hint: Look for strong, positive evidence that *Diplococcus-pneumoniae* is one of the organisms that might be causing the infection.

** HELP

Let's consider whether J. Smith has a head injury.

We already know that the patient has not had an injury to the central nervous system; this is evidence that he does not have a head injury [RULE509].

We now have strong evidence that *Diplococcus-pneumoniae* and *Neisseria-meningitidis* are organisms that might be causing the infection (considering the age of J. Smith and the fact that he does not have a head injury [RULE507]).

It remains for us to consider other factors for determining the organisms that might be causing the infection.

Fig. 7. Providing Assistance in Context

Observe that to provide feedback and assistance, it is not sufficient to simply have a model of what the student knows: the program needs methods for presenting new material to the student. In a knowledge-based tutor, presentations are generated solely from the knowledge base of rules and facts. This requires that the tutor have presentation methods that opportunistically *adapt material to the needs of the dialogue*. In particular, the tutor has to be sensitive to how a tutorial dialogue fits together, including what kinds of interruptions and probing are reasonable and expected in this kind of discourse. GUIDON demonstrates its sensitivity to these concerns when it corrects the student before quizzing him about "missing hypotheses"; chooses between terse and lengthy discussions of inferences; follows up on previous hints; and comments upon the status of a subproblem after an inference has been discussed ("other factors remain to be considered...").

III.1.e. Realism of Course Material. Implicit in the design of most medical CAI programs is the assumption that similarity of the tutorial problem-solving environment to actual conditions in actual practice (e.g., the timing and sequence of events, interactions with assistants) is important to assure transferability of learning to the clinical setting. Furthermore, when the purpose of the tutorial is to make the student familiar with his responsibilities on the ward, realism is an intricate part of the course material.

Some medical CAI systems attempt to present the student with a "simulated patient" who can be interviewed and given therapy²⁵. Others place the student in a simulated hospital setting in which the student, as attending physician, orders tests, comes back the "next day" to re-evaluate the patient, etc.²³. The majority of programs, like GUIDON, simulate the kind of tutorial discussion that the student might have on the hospital wards with a resident physician or classroom instructor^{19,40}.

Compared to the investigation of discourse, modeling, and pedagogy, the simulation of a particular real-world problem-solving environment has not been a major focus of ICAI research. However, it seems probable that AI research dealing with the

importance of knowledge about proto-typical problem situations in everyday reasoning will be useful for generating realistic cases to be solved by the student, as well as for simulating moment-by-moment patient events.

III.2. Pedagogy

The main pedagogical question in CAI programs concerns what diagnostic strategy, if any, should be conveyed to the student, and how this should be done. For example, one program is specifically designed to teach Weed's "problem-oriented approach"²; it imposes a fixed logical order on the kinds of questions that the student asks. Other researchers believe that a completely uninterrupted, "free-form" style is an essential part of teaching independent thinking and responsible problem-solving²⁵.

GUIDON attempts to allow for a free-form style while still conveying problem-solving strategies. The student is free to gather case data in any order, but he is told when he is wandering from the topic under consideration. Hints and help are based on a problem-solving strategy (Fig. 7) that could be altered (non-trivially) to reflect Weed's approach.

CAI programs, including ICAI, have generally not focussed on teaching strategies because it is difficult to represent them internally in a way that allows the program to use them for teaching material (e.g., mentioning the strategy when posing a hint based upon it) as well as for modeling the student (i.e., knowing that the student is following a particular strategy). Technical problems aside, medical CAI programs have probably focussed on teaching facts and decision rules over strategies because "there is little agreement among medical educators about an explicit and detailed model of clinical competence"²⁷. Only recently have physicians developed scientific descriptions of alternative problem-solving strategies²⁸, which, interestingly enough, have been based on AI research.

It is possible that the expert modules of ICAI systems (e.g., the role MYCIN plays in the GUIDON program) will provide useful test-beds for formalizing and experimenting with problem-solving strategies. Meta-rules¹⁸ and strategies for revising hypotheses provide a language by which GUIDON can be used to formalize and measure diagnostic competency. AI alone cannot provide the missing physiological, chemical and physical knowledge that will provide a deeper understanding of medical problems, but AI approaches to search and hypothesis confirmation may provide suitable information processing models for talking about different approaches to diagnosis.

III.3. Case Generation

A major advantage of CAI over other forms of medical instruction is that it has the potential to expose a student to a variety of cases that might far exceed what actual hospital experience would provide. However, to achieve this potential, it has been necessary in traditional medical CAI to spend many days designing and debugging each case. Various estimates are given for the design/course time ratio, and one week of design for a twenty minute course is not atypical³. Researchers emphasize the ease by which their frame-oriented systems may be changed, but it must be remembered that each clever addition in one case must be repeated in others, a clearly untenable situation if the science of instruction is to advance. GUIDON offers an improvement over the traditional approach: experience is cumulative, so that

modifications made on the basis of one tutorial interaction will automatically show up in similar situations during discussion of any other case.

By coupling GUIDON to the patient library that has been accumulated during the testing of the MYCIN consultation program, formal course preparation is unnecessary. Given that MYCIN can work out the reasoning for solving a case, and GUIDON can selectively discuss it with a student, preparation time for a new case is reduced to less than one hour for each hour of course time, allowing for providing some annotations that point out the pedagogical value of the case. (Patient cases are entered into the MYCIN system for the purpose of receiving a consultation or for testing the program, so the case library is available to GUIDON at no cost.) Eventually, given case selection strategies (based on knowledge about the spectrum of cases), even these annotations would be unnecessary and course preparation time would be eliminated.

IV. Limitations of the Approach

A potential weakness of the GUIDON program is that it attempts to explain the student's behavior solely in terms of MYCIN's rules. When the student is basing his questions and hypotheses on incorrect rules, GUIDON is not able to detect these rules and correct them directly. It is possible as well that the student's concepts are different from MYCIN's, so his conclusions might be correct, but he will want to support them using reasoning that is different from MYCIN's. This could involve something as simple as wanting to refer to the patient's age in general terms (infant, adolescent), while MYCIN only recognizes precise numerical ages.

Representing a hierarchy of common concepts is a relatively straightforward change to MYCIN. However, modeling medical reasoning in terms of an alternative rule set (not just a subset of MYCIN's) is a theory formation problem that goes beyond the current capabilities of AI. Brown has investigated methods for modeling improper procedures that students follow when doing subtraction⁸. Unfortunately, this technique does not generalize easily to semantically complex domains like medicine. The approach followed by Stevens for meteorology is to collect data about kinds of student misconceptions and then incorporate these variations in the modeling process³⁵. We believe that GUIDON tutorials will provide the opportunity for furthering this study.

V. Experimentation with Other Domains

Besides being able to use a fixed set of teaching strategies (the discourse procedures) to tutor different cases, GUIDON is able to provide tutorials in any problem area for which a MYCIN-like knowledge base of decision rules and fact tables have been formalized³⁹. This affords an important perspective on the generality of the discourse and pedagogical rules. At this time two other medical consultation programs have been developed using MYCIN's rule formalism: PUFF³¹ provides diagnoses about pulmonary disease; HEADMED²⁶ advises about use of psychopharmaceuticals.

The following example is taken from a GUIDON tutorial that uses PUFF's knowledge base for the problem of pulmonary function analysis. This example shows the program taking initiative to present new information to the student. GUIDON first interrupts the student's data collection to suggest that he make

an hypothesis; but the student does not do so. The program then observes that there is a particular problem-solving method that can be applied and which is probably known to the student (rule020). However, he probably cannot apply the method to this case because he does not know how to verify a necessary precondition. GUIDON presents the inference that it believes is unknown to the student (rule028), and then asks him to take this evidence forward.

** TOPIC

We are discussing the degree of reversibility of airway obstruction of PATIENT-7.
Hypotheses you should be considering are: none, insignificant, slight, good and significant.

** WHAT IS THE CHANGE IN FORCED EXPIRATORY VOLUME?

The change in Forced-Expiratory-Volume (lsec.) after bronchodilation of M.Smith is 31.

** WHAT IS THE CHANGE IN RESISTANCE?

The change in Resistance after bronchodilation of M.Smith is 20.

We have substantially completed our discussion of the degree of reversibility of airway obstruction of M.Smith.

Would you like to make a hypothesis now (as opposed to gathering more information)?

** NO

We will now consider evidence that leads to a conclusion about the degree of reversibility of airway obstruction of M.Smith.

Here is a conclusion that you may not have considered....

The fact that the change in Forced-Expiratory-Volume (lsec.) after bronchodilation of M.Smith and the change in Resistance after bronchodilation are known is evidence that there are post bronchodilation test results [RULE028].

Given the post bronchodilation test results, does this tell you that the degree of reversibility of airway obstruction is slight?

** YES

No, given this fact, we can conclude that the degree of reversibility of airway obstruction of M.Smith is significant [RULE020].

The degree of reversibility of airway obstruction would be slight when the change in Forced-Expiratory-Volume (lsec.) after bronchodilation of the patient is between 1 and 5.

Fig. 8. Excerpt from PUFF Tutorial

Experimental tutorials with other knowledge bases have revealed that the effectiveness of discourse strategies for carrying on a dialogue economically is determined in part by the depth and breadth of the reasoning tree for solving the problem. When a solution involves many rules at a given level, e.g. there are many rules to determine the organism causing the infection, the tutor and student will not have time to discuss each rule in the same degree of detail. Similarly, when inference chains are long, then an effective discourse strategy will entail summarizing evidence on a high level, rather than considering each subgoal in the chain.

VI. Conclusions

In traditional medical CAI, as well as some ICAI programs, teaching expertise is "compiled" into the program, combining all kinds of problem-solving, communication and pedagogical strategies. In GUIDON we make the important step of explicitly codifying teaching expertise within the program as a body of rules to follow in various situations. In fact, the rules are the program. By decoupling medical expertise from dialogue strategies, we are able to focus more directly on rules of conversation and communication or "kibitzing" strategies¹¹. This is one of the special advantages of GUIDON's framework of discourse knowledge. GUIDON's tutoring rules never mention cultures or disease or any application area. Instead, the rules state how to teach, how to reply to a student, and how to guide him. With these explicit principles before us, we are in a much better position to say what we are evaluating when we test the program.

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